

Number:
 Name:
 Element:
 Occupancy: % BFactor:
 Residue:
 Object:

Position: X = 000000.00000 Å
 Y = 000000.00000 Å
 Z = 000000.00000 Å

Speed: X = 00000000000 m/s
 Y = 00000000000 m/s
 Z = 00000000000 m/s
 Total = 00000000000 m/s

Active X = 00000000000 fN
 Forces: Y = 00000000000 fN
 Z = 00000000000 fN
 Total = 00000000000 fN

Bonds:
 1) Type to ---- (-----)
 Length --.--- Å
 2) Type to ---- (-----)
 Length --.--- Å
 3) Type to ---- (-----)
 Length --.--- Å
 4) Type to ---- (-----)
 Length --.--- Å

Marked Distance: ---- Å
 Marked Angle: ---- °
 Marked Dihedral: ---- °



Obj	Name	Vis	Act	Atom
1	-----	No	No	-----
2	-----	No	No	-----
3	-----	No	No	-----
4	-----	No	No	-----
5	-----	No	No	-----
6	-----	No	No	-----
7	-----	No	No	-----
8	-----	No	No	-----
9	-----	No	No	-----
10	-----	No	No	-----

Molecular Dynamics Simulations in YASARA Software

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 Eduard Bitto Ph.D.

What is Molecular Dynamics (MD)

Introduction

Simplified schematic of the molecular dynamics algorithm

Give atoms initial $\mathbf{r}^{(i=0)}$ and $\mathbf{v}^{(i=0)}$, set $\mathbf{a} = 0.0$, $t = 0.0$, $i = 0$, choose short Δt

Predictor stage: predict next atom positions:

Move atoms: $\mathbf{r}^p = \mathbf{r}^{(i)} + \mathbf{v}^{(i)} \Delta t + 1/2 \mathbf{a} \Delta t^2 + \text{more accurate terms}$

Update velocities: $\mathbf{v}^p = \mathbf{v}^{(i)} + \mathbf{a} \Delta t + \text{more accurate terms}$

Get forces $\mathbf{F} = -\nabla V(\mathbf{r}^p)$ or $\mathbf{F} = \mathbf{F}(\Psi(\mathbf{r}^p))$ and $\mathbf{a} = \mathbf{F}/m$

Corrector stage: adjust atom positions based on new \mathbf{a} :

Move atoms: $\mathbf{r}^{(i+1)} = \mathbf{r}^p + \text{some function of } (\mathbf{a}, \Delta t)$

Update velocities: $\mathbf{v}^{(i+1)} = \mathbf{v}^p + \text{some function of } (\mathbf{a}, \Delta t)$

Apply boundary conditions, temperature and pressure control as needed

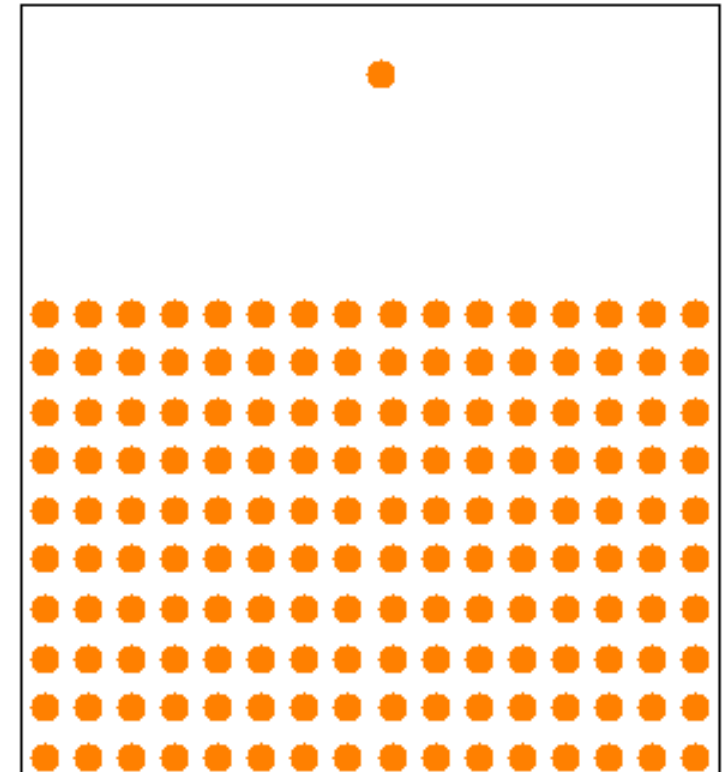
Calculate and output physical quantities of interest

Move time and iteration step forward: $t = t + \Delta t$, $i = i + 1$

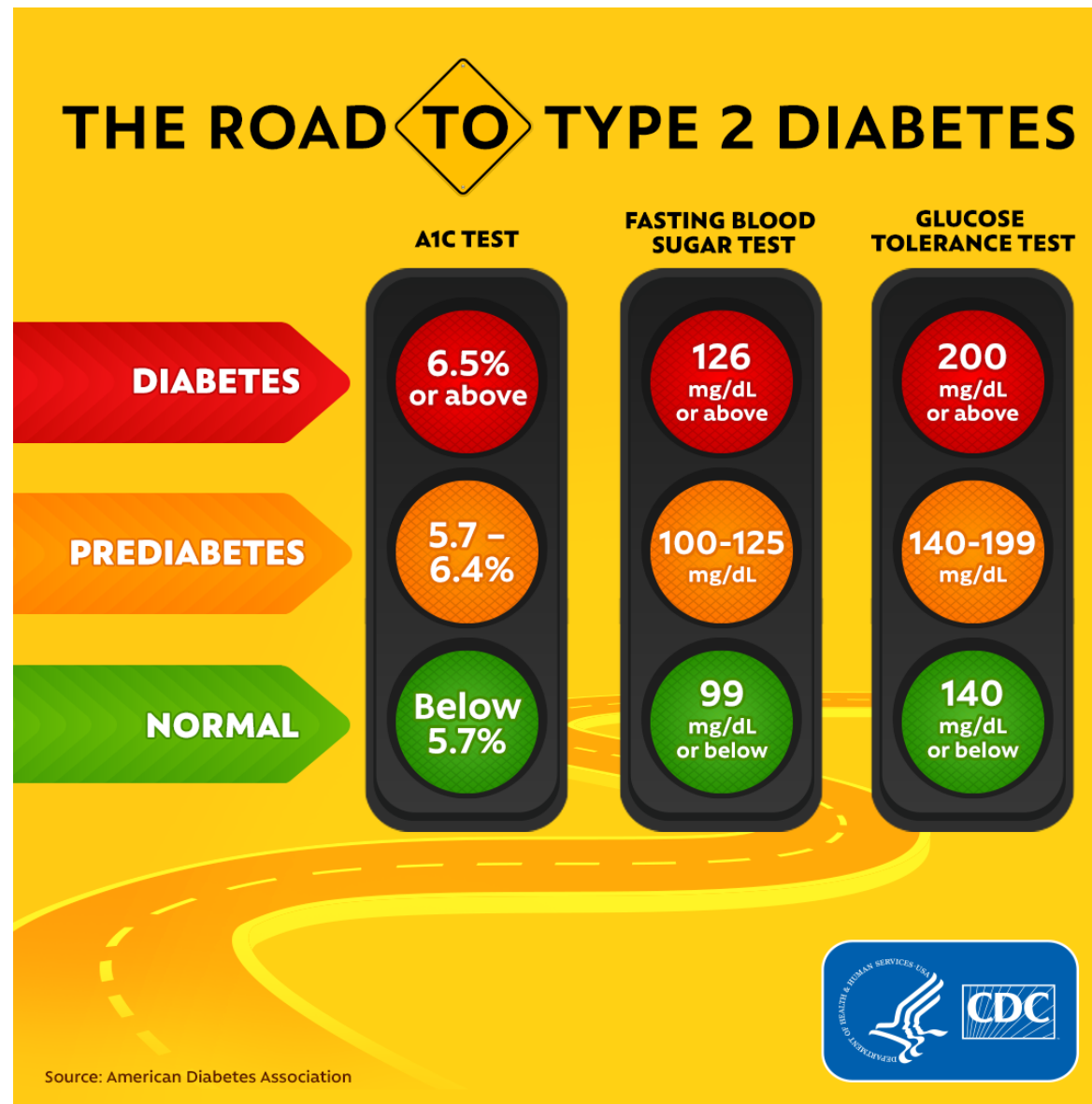
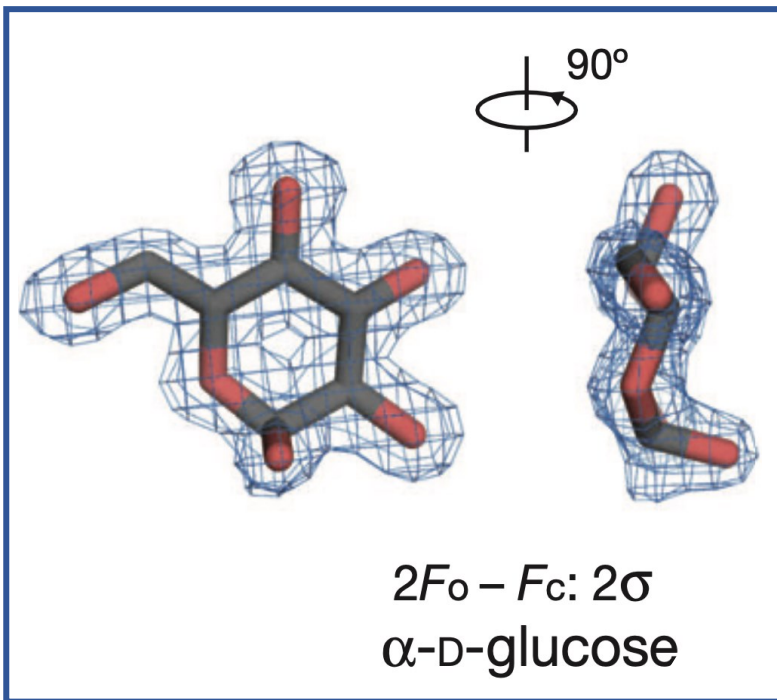
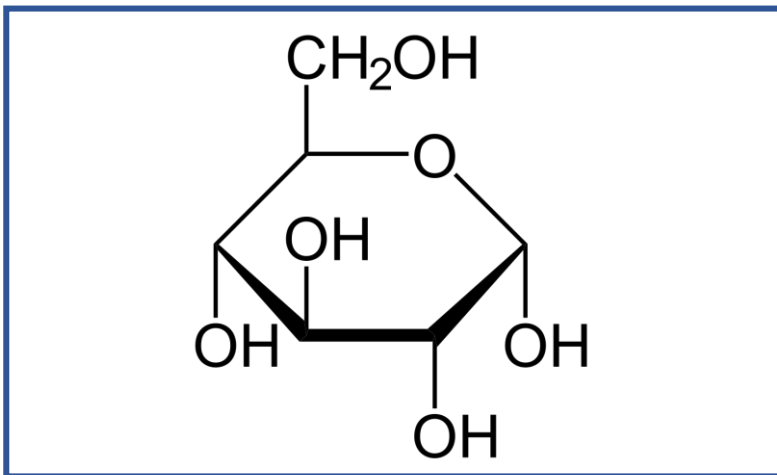
Repeat as long as you need

It is a computer simulation technique that uses Newton's equations of motion to solve molecular system mechanics in an electrostatic force field (Meller 2001)

time 0.0041 ps



Relevance



Purpose

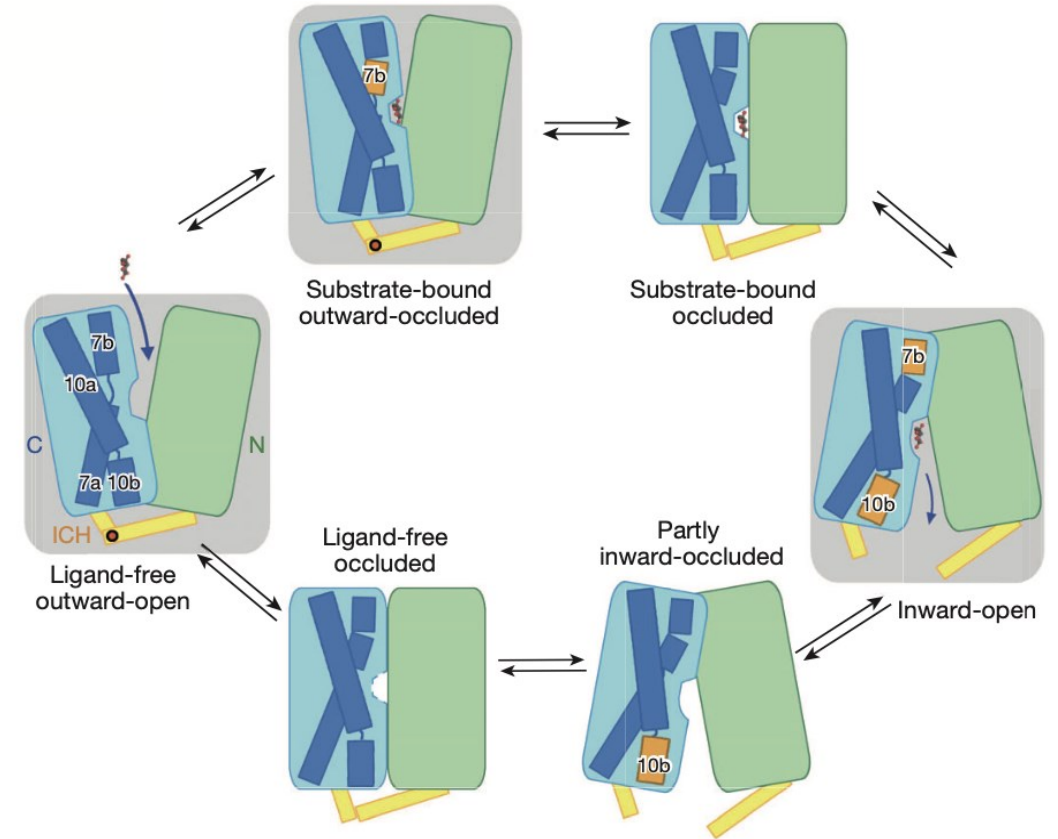
ARTICLE

doi:10.1038/nature14655

Molecular basis of ligand recognition and transport by glucose transporters

Dong Deng^{1,2,3*}, Pengcheng Sun^{1,2,3*}, Chuangye Yan^{1,2,3}, Meng Ke^{1,2,3}, Xin Jiang^{1,2}, Lei Xiong³, Wenlin Ren^{1,2}, Kunio Hirata^{4,5}, Masaki Yamamoto⁴, Shilong Fan² & Nieng Yan^{1,2,3}

The major facilitator superfamily glucose transporters, exemplified by human GLUT1–4, have been central to the study of solute transport. Using lipidic cubic phase crystallization and microfocus X-ray diffraction, we determined the structure of human GLUT3 in complex with D-glucose at 1.5 Å resolution in an outward-occluded conformation. The high-resolution structure allows discrimination of both α - and β -anomers of D-glucose. Two additional structures of GLUT3 bound to the exofacial inhibitor maltose were obtained at 2.6 Å in the outward-open and 2.4 Å in the outward-occluded states. In all three structures, the ligands are predominantly coordinated by polar residues from the carboxy terminal domain. Conformational transition from outward-open to outward-occluded entails a prominent local rearrangement of the extracellular part of transmembrane segment TM7. Comparison of the outward-facing GLUT3 structures with the inward-open GLUT1 provides insights into the alternating access cycle for GLUTs, whereby the C-terminal domain provides the primary substrate-binding site and the amino-terminal domain undergoes rigid-body rotation with respect to the C-terminal domain. Our studies provide an important framework for the mechanistic and kinetic understanding of GLUTs and shed light on structure-guided ligand design.



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 Density: 1.0 g/cm³
 Occupancy: 1.0
 B-factor: 0.0
 Selection: all

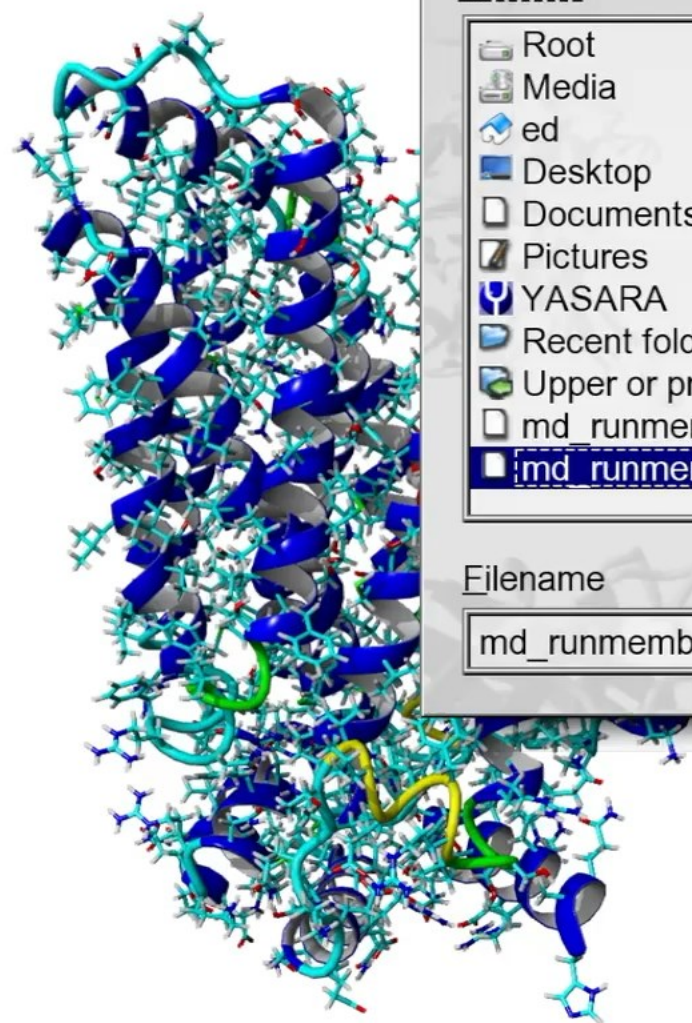
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 Z = 000000.00000 Å

Velocity: X = 00000000000 m/s
 Y = 00000000000 m/s
 Z = 00000000000 m/s
 Total = 00000000000 m/s

Force: X = 00000000000 fN
 Y = 00000000000 fN
 Z = 00000000000 fN
 Total = 00000000000 fN

Bonds:
 Type to ---- (-----)
 Length ---.--- Å
 Type to ---- (-----)
 Length ---.--- Å
 Type to ---- (-----)
 Length ---.--- Å
 Type to ---- (-----)
 Length ---.--- Å

Linked Distance: ----- Å
 Linked Angle: ----- °
 Linked Dihedral: ----- °



Select YASARA macro to play

Browse

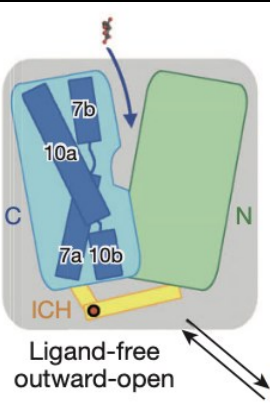
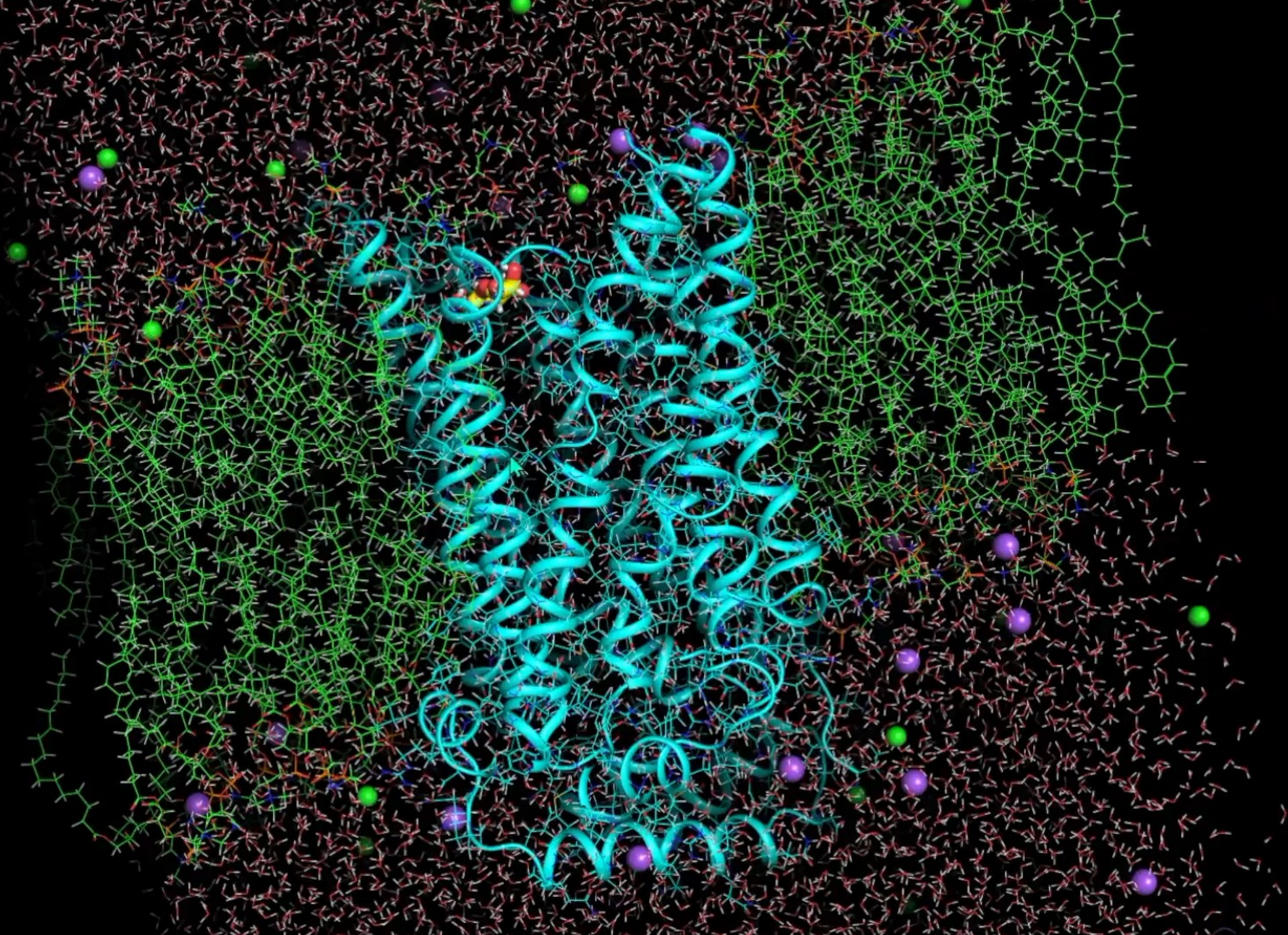
- Root
- Media
- ed
- Desktop
- Documents
- Pictures
- YASARA
- Recent folders
- Upper or previous folder (+Ctrl)
- md_runmembrane.mcr
- md_runmembranefast.mcr**

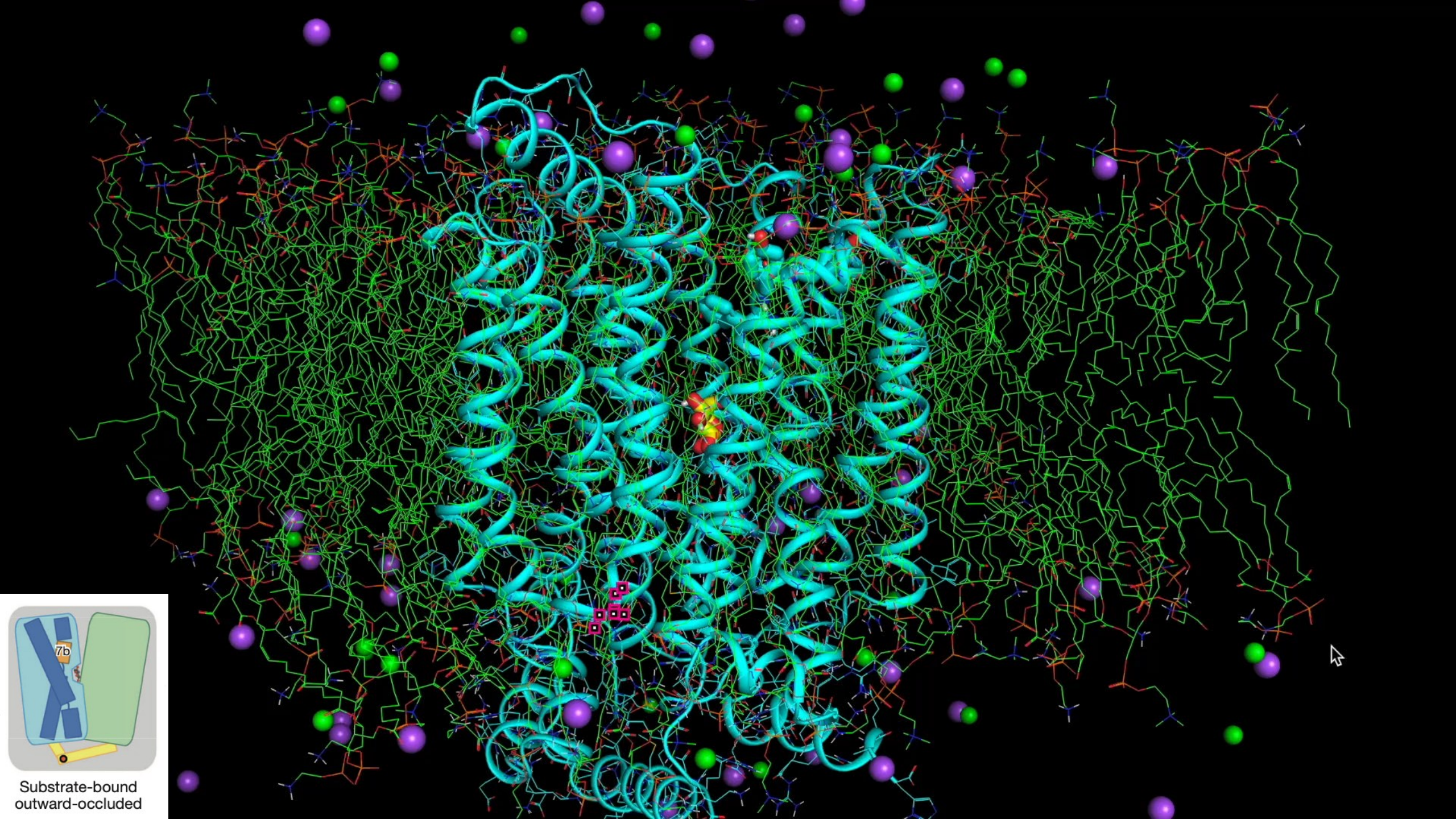
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Yanaconda

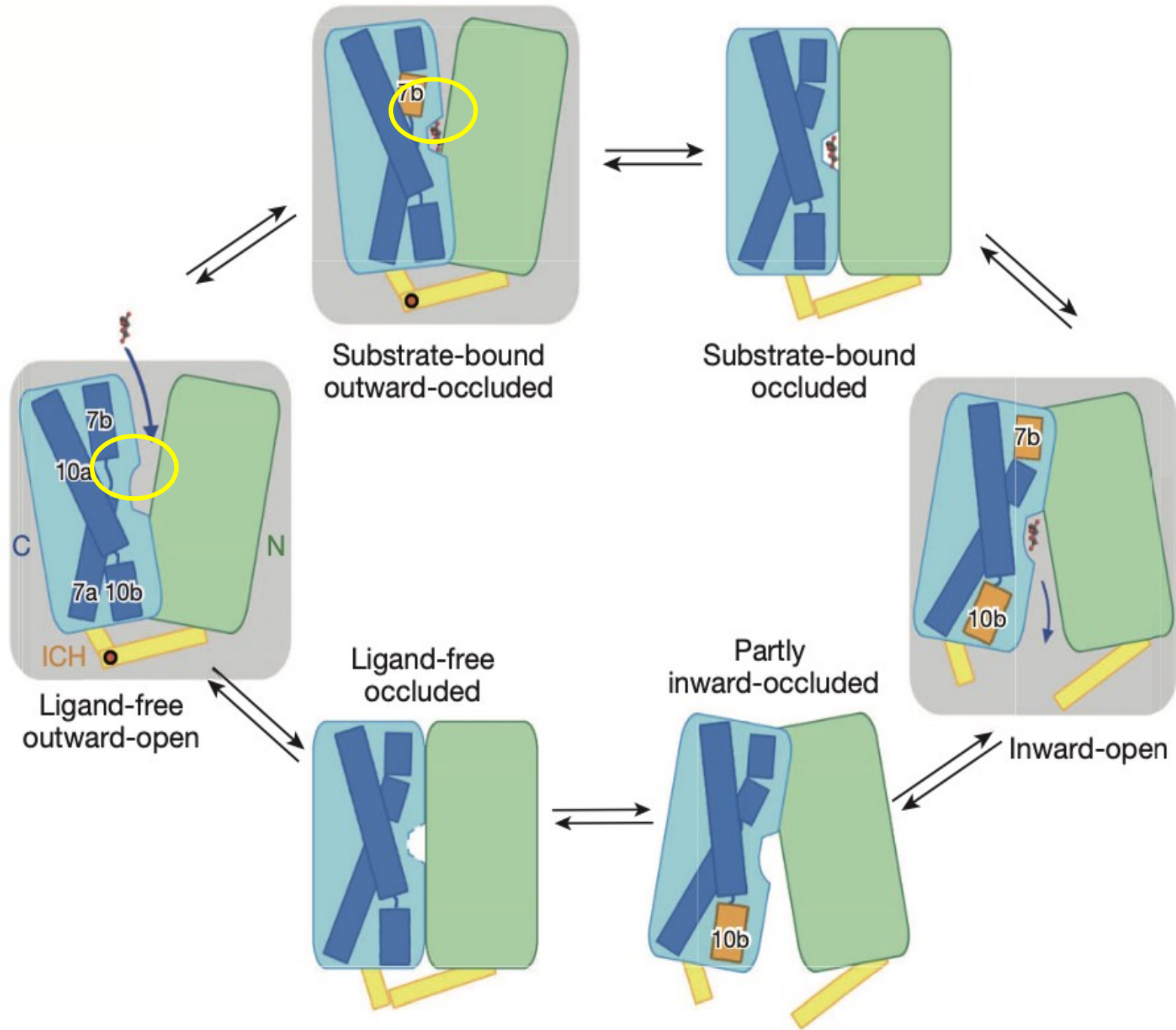
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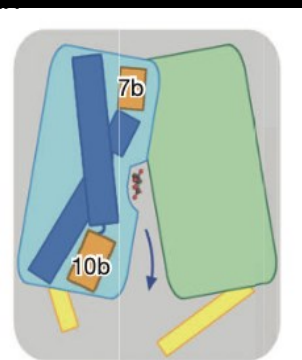
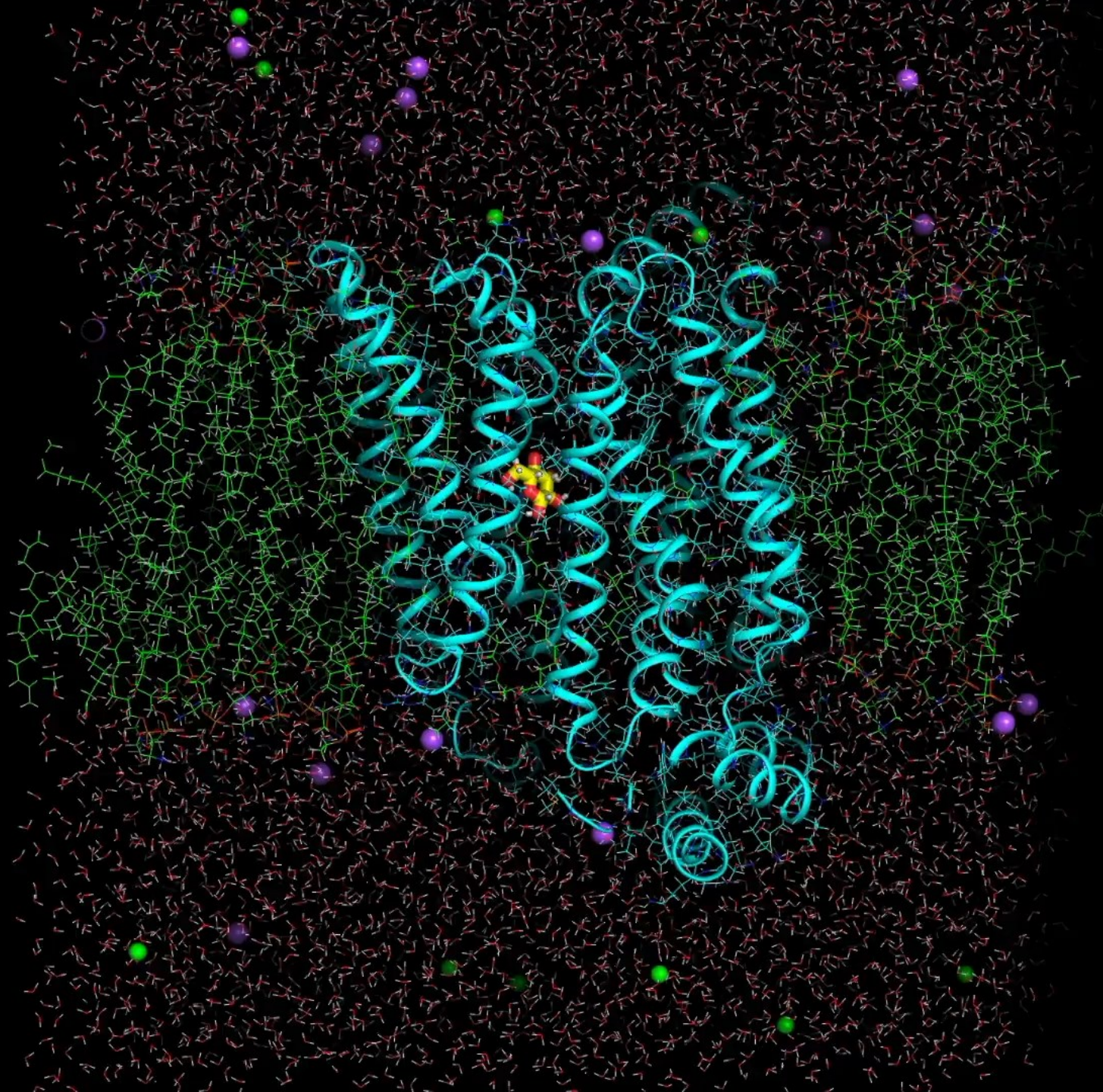
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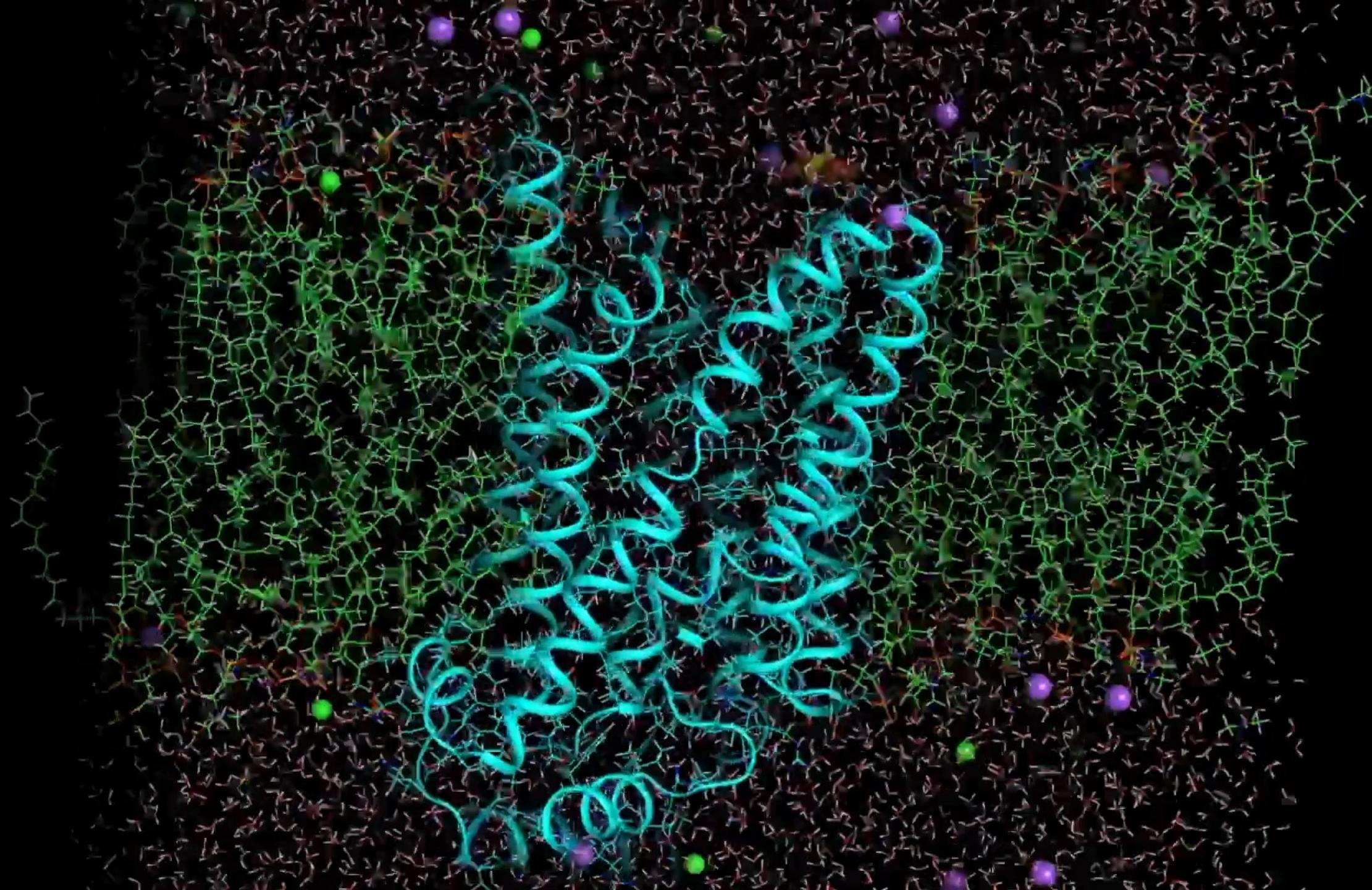


Substrate-bound
outward-occluded





Inward-open



Acknowledgements

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